

## Worksheet 3.1 / Drawing a Dashed Square

### Ceebot Environment:

„Chapter 3: Nested Loops“ – „Drawing Board“



### Mission:

We want the robot to draw a dashed square with a side length of 10 meters. The dashed sides consist of five solid lines of one meter length each, with one meter gaps in between.

### Concept:

The robot draws **one side** by repeating the following steps \_\_\_\_\_ times:

- lowering the pen to the ground,
- moving 1 meter forward,
- lifting the pen from the ground,
- and again moving 1 meter forward.

The robot draws the **whole square** by repeating the following steps \_\_\_\_ times:

- drawing **one side**
- and turning by \_\_\_\_\_ degrees.

So, the robot draws the dashed square by drawing \_\_\_\_\_ times a side, whereby a side is drawn by \_\_\_\_\_ times drawing a line of one meter length.

Listing 3.1.1 – Drawing a dashed square

Program code	Description
<pre>extern void object::DrawSquare() {     repeat (_____)     {         repeat (_____)         {             pendown ();             _____             _____             move (_____) ;         }         turn (_____) ;     } }</pre>	<p>Outer loop: Draw _____ times a side of the square</p> <p>Inner loop: Draw a line of one meter length _____ times</p> <hr/> <p>Move _____ meters forward</p> <p>Lift pen from ground</p> <hr/> <p>End of inner loop</p> <hr/> <p>End of outer loop</p>

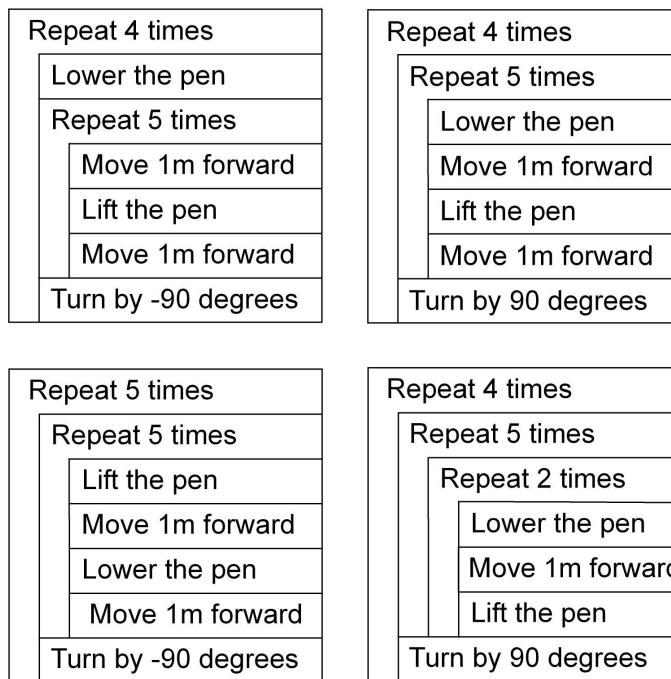
When a loop is used inside another loop,  
we talk about **nested loops**.

Fill in the phrases „not at all“, „most often“, „less often“:

- The command lines inside the inner loop are repeated \_\_\_\_\_.
- Command lines inside the outer loop, but outside the inner loop, are repeated \_\_\_\_\_.
- Command lines outside the outer loop are repeated \_\_\_\_\_.

Some questions regarding Listing 3.1.1:

- How many times is the pen lowered to the ground when the program is executed? \_\_\_\_\_ times
- How many times does the program execute a `move`-command? \_\_\_\_\_ times
- Which of the following Nassi-Shneiderman-Diagrams describes the program? What geometric shapes are drawn when the other three Nassi-Shneiderman-Diagrams programmed are used? Sketch the respective shape next to each of the Nassi-Shneiderman-Diagrams and verify your assumptions by programming the robot accordingly.



- What happens when the `turn`-command in Listing 3.1.1 is placed inside the inner loop by moving it one program line up?

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**Further exercises:**

Draw the following geometric shapes by using nested loops:

